



\$2 MILLION GUARANTEED MAIN EVENT

RULES & STRUCTURE

Event #1: \$300 + \$30 Colossus

\$1,000,000 Guaranteed

Online Day 1A: Sunday August 18 at 4:00PM
 Online Day 1B: Monday August 19 at 7:00PM
 Online Day 1C: Tuesday August 20 at 7:00PM
 Online Day 1D: Wednesday August 21 at 7:00PM
 Day 1A: Thursday August 22 at 12:00PM

Day 1B: Thursday August 22 at 4:30PM
 Day 1C: Friday August 23 at 12:00PM
 Day 1D: Friday August 23 at 4:30PM
 Day 1E: Saturday August 24 at 12:00PM
 Day 1F: Saturday August 24 at 4:30PM

Day 1G: Sunday August 25 at 12:00PM
 Day 1H: Sunday August 25 at 4:30PM
 Day 1I Turbo: Sunday August 25 at 9:00PM
 Day 2: Monday August 26 at 12:00PM
 Day 3: Tuesday August 27 at 12:00PM

Structure

Level	Small Blind	Big Blind	BB Ante
Level 1	50	100	100
Level 2	75	150	150
Level 3	100	200	200
Level 4	125	250	250
Break			
Level 5	150	300	300
Level 6	200	400	400
Level 7	250	500	500
Level 8	300	600	600
Break			
Level 9	400	800	800
Level 10	500	1,000	1,000
Level 11	600	1,200	1,200
Level 12	800	1,600	1,600
Break			
Level 13	1,000	2,000	2,000

Level	Small Blind	Big Blind	BB Ante
Level 14	1,200	2,400	2,400
Level 15	1,500	3,000	3,000
Level 16	2,000	4,000	4,000
Break			
Level 17	2,500	5,000	5,000
Level 18	3,000	6,000	6,000
Level 19	4,000	8,000	8,000
Level 20	5,000	10,000	10,000
Break			
Level 21	6,000	12,000	12,000
Level 22	8,000	16,000	16,000
Level 23	10,000	20,000	20,000
Level 24	12,000	24,000	24,000
Break			
Level 25	15,000	30,000	30,000
Level 26	20,000	40,000	40,000

Level	Small Blind	Big Blind	BB Ante
Level 27	25,000	50,000	50,000
Level 28	30,000	60,000	60,000
Break			
Level 29	40,000	80,000	80,000
Level 30	50,000	100,000	100,000
Level 31	60,000	120,000	120,000
Level 32	80,000	160,000	160,000
Break			
Level 33	100,000	200,000	200,000
Level 34	125,000	250,000	250,000
Level 35	150,000	300,000	300,000
Level 36	200,000	400,000	400,000
Break			
Level 37	250,000	500,000	500,000
Level 38	300,000	600,000	600,000

Duration of levels is reduced when two players are left.

- **Game Type:** No Limit Hold'em.
- **Starting Stack:** 20,000 tournament chips. Pre-purchased stacks will be "live" on the table from the beginning of the tournament. Late registrants and alternates will be sold a full starting stack.
- **Blind Level Length:** Blinds increase every 12 minutes on all Online Day 1s. Blinds increase every 30 minutes on Days 1A through 1H. Blinds increase every 15 minutes on Day 1I, the turbo and last starting flight. Blinds increase every 30 minutes on Days 2 and 3, and are reduced when heads-up play begins.
- **Levels per Day:** Each Day 1 plays until the money is reached, when 15% of the field remain. Day 2 starts at the level in progress when the earliest finishing Day 1 concluded, and plays until the final table is reached. Day 3 plays until there is a winner.
- **Players per table:** Each Day 1 plays 10-handed and moves to 9-handed as soon as possible. Play is 9-handed at the start of Day 2 and moves to 8-handed as soon as possible. Day 3 resumes play with a single 9-handed table (final table).
- **Seating Redraws:** There will be a full redraw prior to Day 2 and with 16 and 9 players remaining.
- **Rebuy/Re-entry:** This is a re-entry event with unlimited re-entries permitted until the end of the late registration period on each Day 1 starting flight. Re-entry is permitted for any player that loses all their chips or chooses to forfeit their stack. A player may play additional Day 1s even if they have survived a previous Day 1 with chips. Players who qualify for Day 2 more than once will resume play on Day 2 with their largest qualifying stack; all other qualifying stacks will be forfeited. They would, however, retain the associated cash prize.
- **Late Registration:** Players may enter (or re-enter) the tournament until the beginning of level 9.
- **Registration:** Onsite registration is available 24 hours a day, every day. Registrations are non-refundable but are transferable. Players wishing to transfer their registration should contact the cashier at Playground. All transfers must be completed at least 2 hours prior to the scheduled starting time of the event in question. After this deadline, transfers will no longer be permitted. Transfers are free.
- **Any deal** in regard to the rearrangement of prizes must be made using ICM numbers only and leave a minimum of 10% of the remaining prize pool for the eventual winner.
- **Tournament director decisions** are final and players have no recourse after the beginning of the next hand.
- **Gratuity:** 3% of the gross prize pool will be withheld as staff gratuities.
- **Membership:** Players must be Playground members to play. Membership is free. Must be 18 years of age or older.
- Playground reserves the right to modify tournaments at its sole discretion and without prior notice. Playground will not be held responsible for typographical errors or misinformation on its website or in printed material pertaining to tournaments. Players shall not have any claim with regard to errors and/or misinformation.



\$2 MILLION GUARANTEED MAIN EVENT

RULES & STRUCTURE

Event #2: \$1,000 + \$100 Main Event

\$2,000,000 Guaranteed

Online Day 1 & 2: Sunday August 18 at 4:00PM

Day 2A: Friday August 30 at 12:00PM

Day 1A: Tuesday August 27 at 12:00PM

Day 2B: Saturday August 31 at 12:00PM

Day 1B: Wednesday August 28 at 12:00PM

Day 3: Sunday September 1 at 1:00PM

Day 1C: Thursday August 29 at 12:00PM

Day 4: Monday September 2 at 1:00PM

Structure

Level	Small Blind	Big Blind	BB Ante
Level 1	100	200	200
Level 2	125	250	250
Break			
Level 3	150	300	300
Level 4	200	400	400
Break			
Level 5	250	500	500
Level 6	300	600	600
Dinner Break			
Level 7	300	700	700
Level 8	400	800	800
Break			
Level 9	500	1,000	1,000
Level 10	600	1,200	1,200
End of Day 1			
Level 11	800	1,600	1,600

Level	Small Blind	Big Blind	BB Ante
Level 12	1,000	2,000	2,000
Break			
Level 13	1,200	2,400	2,400
Level 14	1,500	3,000	3,000
Break			
Level 15	2,000	4,000	4,000
Level 16	2,500	5,000	5,000
Dinner Break			
Level 17	3,000	6,000	6,000
Level 18	4,000	8,000	8,000
Break			
Level 19	5,000	10,000	10,000
Level 20	6,000	12,000	12,000
Break			
Level 21	8,000	16,000	16,000
Level 22	10,000	20,000	20,000

Level	Small Blind	Big Blind	BB Ante
Break			
Level 23	12,000	25,000	25,000
Level 24	15,000	30,000	30,000
Break			
Level 25	20,000	40,000	40,000
Level 26	25,000	50,000	50,000
Break			
Level 27	30,000	60,000	60,000
Level 28	40,000	80,000	80,000
Break			
Level 29	50,000	100,000	100,000
Level 30	60,000	120,000	120,000
Break			
Level 31	80,000	160,000	160,000
Level 32	100,000	200,000	200,000

Duration of levels is reduced when two players are left.

- **Game Type:** No Limit Hold'em.
- **Starting Stack:** 50,000 tournament chips. Pre-purchased stacks will be "live" on the table from the beginning of the tournament. Late registrants and alternates will be sold a full starting stack.
- **Blind Level Length:** Blinds increase every 20 minutes on Day 1 & 2 Online. Blinds increase every 60 minutes on all live Days, and are reduced when heads-up play begins.
- **Levels per Day:** Day 1 & 2 Online plays until the money is reached. Each live Day 1 plays 10 levels. Each live Day 2 plays until the money is reached. Day 3 starts at the level in progress when the earliest finishing Day 2 concluded, including Day 1 & 2 Online, and plays until the final table or the end of level 30. Day 4 plays until there is a winner.
- **Players per table:** Each Day 1 plays 10-handed and moves to 9-handed as soon as possible. Each Day 2 plays 9-handed. Play is 8-handed on Days 3 and 4, and the final table begins when 9 players remain.
- **Seating Redraws:** There will be a full redraw prior to Days 2A and 2B, Day 3, Day 4, and with 16 and 9 players remaining.
- **Rebuy/Re-entry:** This is a multiple re-entry event with 1 entry and 1 re-entry permitted on Day 1 & 2 Online, on each Day 1, and on each Day 2 until the end of the late registration period (beginning of level 13). Same-day re-entry is permitted to any player who loses all their chips or chooses to forfeit their stack. A player may play additional Day 1s even if they have survived a previous Day 1 with chips, including Day 1 & 2 Online. Players who qualify a stack through Day 1A or Day 1B will be automatically registered in Day 2A. Players who qualify a stack through Day 1C may choose which Day 2 they will play. Players who qualify twice for Day 2A will resume play on Day 2A with their largest qualifying stack. The second largest qualifying stack may be used to enter Day 2B. Day 2 re-entries cannot be completed with a qualifying stack. A player may play a Day 2 if they have previously qualified a stack for Day 3 through Day 1 & 2 Online or Day 2A, and their largest qualified stack would carry over to Day 3. Any other Day 3 stack would be forfeited; players would, however, retain the associated cash prize.
- **Late Registration:** Players may enter (or re-enter) the tournament until the beginning of Level 13 on each Day 2.
- **Registration:** Onsite registration is available 24 hours a day, every day. Registrations are non-refundable but are transferable. Players wishing to transfer their registration should contact the cashier at Playground. All transfers must be completed at least 2 hours prior to the scheduled starting time of the event in question. After this deadline, transfers will no longer be permitted. Transfers are free.
- **Any deal** in regard to the rearrangement of prizes must be made using ICM numbers only and leave a minimum of 10% of the remaining prize pool for the eventual winner.
- **Tournament director decisions** are final and players have no recourse after the beginning of the next hand.
- **Gratuity:** 3% of the gross prize pool will be withheld as staff gratuities.
- **Membership:** Players must be Playground members to play. Membership is free. Must be 18 years of age or older.
- Playground reserves the right to modify tournaments at its sole discretion and without prior notice. Playground will not be held responsible for typographical errors or misinformation on its website or in printed material pertaining to tournaments. Players shall not have any claim with regard to errors and/or misinformation.



\$2 MILLION GUARANTEED MAIN EVENT

RULES & STRUCTURE

Event #3: \$600 + \$60 Monster Stack

\$150,000 Guaranteed

Day 1: Monday August 26 at 4:00PM

Day 2: Tuesday August 27 at 1:00PM

Structure

Level	Small Blind	Big Blind	BB Ante
Level 1	75	150	150
Level 2	100	200	200
Level 3	125	250	250
Break			
Level 4	150	300	300
Level 5	200	400	400
Level 6	250	500	500
Break			
Level 7	300	600	600
Level 8	400	800	800
Level 9	500	1,000	1,000
Break			
Level 10	600	1,200	1,200
Level 11	800	1,600	1,600
Level 12	1,000	2,000	2,000
End of Day 1			
Level 13	1,200	2,400	2,400
Level 14	1,500	3,000	3,000
Level 15	2,000	4,000	4,000
Break			
Level 16	2,500	5,000	5,000
Level 17	3,000	6,000	6,000
Level 18	4,000	8,000	8,000
Break			

Level	Small Blind	Big Blind	BB Ante
Level 19	5,000	10,000	10,000
Level 20	6,000	12,000	12,000
Level 21	8,000	16,000	16,000
Break			
Level 22	10,000	20,000	20,000
Level 23	12,000	24,000	24,000
Level 24	15,000	30,000	30,000
Break			
Level 25	20,000	40,000	40,000
Level 26	25,000	50,000	50,000
Level 27	30,000	60,000	60,000
Break			
Level 28	40,000	80,000	80,000
Level 29	50,000	100,000	100,000
Level 30	60,000	120,000	120,000
Break			
Level 31	80,000	160,000	160,000
Level 32	100,000	200,000	200,000
Level 33	125,000	250,000	250,000
Break			
Level 34	150,000	300,000	300,000
Level 35	200,000	400,000	400,000
Level 36	250,000	500,000	500,000
Duration of levels is reduced when two players are left.			

- **Game Type:** No Limit Hold'em.
- **Starting Stack:** 30,000 tournament chips. Pre-purchased stacks will be "live" on the table from the beginning of the tournament. Late registrants and alternates will be sold a full starting stack.
- **Blind Level Length:** Blinds increase every 40 minutes, and are reduced when heads-up play begins.
- **Levels per Day:** Day 1 plays 12 levels. Day 2 plays until there is a winner.
- **Players per table:** Day 1 plays 10-handed and moves to 9-handed as soon as possible. Day 2 plays 8-handed. The final table begins when 9 players remain.
- **Seating Redraws:** There will be a full redraw prior to Day 2 and with 16 and 9 players remaining.
- **Rebuy/Re-entry:** This is a freezeout tournament. Rebuy/re-entry is not permitted.
- **Late Registration:** Players may enter the tournament until the beginning of Level 10 on Day 1.
- **Registration:** Onsite registration is available 24 hours a day, every day. Registrations are non-refundable but are transferable. Players wishing to transfer their registration should contact the cashier at Playground. All transfers must be completed at least 2 hours prior to the scheduled starting time of the event in question. After this deadline, transfers will no longer be permitted. Transfers are free.
- **Any deal** in regard to the rearrangement of prizes must be made using ICM numbers only and leave a minimum of 10% of the remaining prize pool for the eventual winner.
- **Tournament director decisions** are final and players have no recourse after the beginning of the next hand.
- **Gratuity:** 3% of the gross prize pool will be withheld as staff gratuities.
- **Membership:** Players must be Playground members to play. Membership is free. Must be 18 years of age or older.
- Playground reserves the right to modify tournaments at its sole discretion and without prior notice. Playground will not be held responsible for typographical errors or misinformation on its website or in printed material pertaining to tournaments. Players shall not have any claim with regard to errors and/or misinformation.



\$2 MILLION GUARANTEED MAIN EVENT

RULES & STRUCTURE

Event #4: \$5,000 + \$300 Super High Roller

\$250,000 Guaranteed

Day 1: Tuesday August 27 at 5:00PM

Day 2: Wednesday August 28 at 1:00PM

Structure

Level	Small Blind	Big Blind	BB Ante
Level 1	500	1,000	1,000
Level 2	1,000	1,500	1,500
Level 3	1,000	2,000	2,000
Break			
Level 4	1,000	2,500	2,500
Level 5	1,500	3,000	3,000
Level 6	1,500	3,500	3,500
Break			
Level 7	2,000	4,000	4,000
Level 8	2,500	5,000	5,000
End of Day 1			
Level 9	2,500	5,000	5,000
Level 10	3,000	6,000	6,000
Break			
Level 11	4,000	8,000	8,000
Level 12	5,000	10,000	10,000
Break			
Level 13	6,000	12,000	12,000
Level 14	8,000	16,000	16,000
Level 15	10,000	20,000	20,000
Dinner Break			
Level 16	12,000	24,000	24,000
Level 17	15,000	30,000	30,000
Level 18	20,000	40,000	40,000

Level	Small Blind	Big Blind	BB Ante
Break			
Level 19	25,000	50,000	50,000
Level 20	30,000	60,000	60,000
Break			
Level 21	40,000	80,000	80,000
Level 22	50,000	100,000	100,000
Break			
Level 23	60,000	120,000	120,000
Level 24	80,000	160,000	160,000
Level 25	100,000	200,000	200,000
Break			
Level 26	125,000	250,000	250,000
Level 27	150,000	300,000	300,000
Level 28	200,000	400,000	400,000
Break			
Level 29	250,000	500,000	500,000
Level 30	300,000	600,000	600,000
Level 31	400,000	800,000	800,000
Break			
Level 32	500,000	1,000,000	1,000,000
Level 33	600,000	1,200,000	1,200,000
Level 34	800,000	1,600,000	1,600,000
Break			
Duration of levels is reduced when two players are left.			

- **Game Type:** No Limit Hold'em.
- **Starting Stack:** 250,000 tournament chips. Pre-purchased stacks will be "live" on the table from the beginning of the tournament. Late registrants and alternates will be sold a full starting stack.
- **Blind Level Length:** Blinds increase every 45 minutes, and are reduced when heads-up play begins.
- **Levels per Day:** Day 1 plays 8 levels. Day 2 plays until there is a winner.
- **Players per table:** This is an 8-handed tournament. The final table begins when 9 players remain.
- **Seating Redraws:** There will be a full redraw prior to Day 2 and with 16 and 9 players remaining.
- **Rebuy/Re-entry:** This is a re-entry event with unlimited re-entries permitted during the late registration period on Day 2. Re-entry is permitted for any player that loses all their chips or chooses to forfeit their stack.
- **Late Registration:** Players may enter (or re-enter) the tournament until the beginning of Level 13 on Day 2.
- **Registration:** Onsite registration is available 24 hours a day, every day. Registrations are non-refundable but are transferable. Players wishing to transfer their registration should contact the cashier at Playground. All transfers must be completed at least 2 hours prior to the scheduled starting time of the event in question. After this deadline, transfers will no longer be permitted. Transfers are free.
- **Any deal** in regard to the rearrangement of prizes must be made using ICM numbers only and leave a minimum of 10% of the remaining prize pool for the eventual winner.
- **Tournament director decisions** are final and players have no recourse after the beginning of the next hand.
- **Gratuity:** 3% of the gross prize pool will be withheld as staff gratuities.
- **Membership:** Players must be Playground members to play. Membership is free. Must be 18 years of age or older.
- Playground reserves the right to modify tournaments at its sole discretion and without prior notice. Playground will not be held responsible for typographical errors or misinformation on its website or in printed material pertaining to tournaments. Players shall not have any claim with regard to errors and/or misinformation.



\$2 MILLION GUARANTEED MAIN EVENT

RULES & STRUCTURE

Event #5: \$300 + \$30 Closer

\$300,000 Guaranteed

Day 1A: Friday August 30 at 6:00PM

Day 1D: Sunday September 1 at 6:00PM

Day 1B: Saturday August 31 at 7:00PM

Day 2: Monday September 2 at 1:00PM

Day 1C: Sunday September 1 at 12:00PM

Structure

Level	Small Blind	Big Blind	BB Ante
Level 1	50	100	100
Level 2	75	150	150
Level 3	100	200	200
Level 4	125	250	250
Break			
Level 5	150	300	300
Level 6	200	400	400
Level 7	250	500	500
Level 8	300	600	600
Break			
Level 9	400	800	800
Level 10	500	1,000	1,000
Level 11	600	1,200	1,200
Break			
Level 12	800	1,600	1,600
Level 13	1,000	2,000	2,000

Level	Small Blind	Big Blind	BB Ante
Level 14	1,200	2,400	2,400
End of Day 1			
Level 15	1,500	3,000	3,000
Level 16	2,000	4,000	4,000
Level 17	2,500	5,000	5,000
Level 18	3,000	6,000	6,000
Break			
Level 19	4,000	8,000	8,000
Level 20	5,000	10,000	10,000
Level 21	6,000	12,000	12,000
Level 22	8,000	16,000	16,000
Break			
Level 23	10,000	20,000	20,000
Level 24	12,000	24,000	24,000
Level 25	15,000	30,000	30,000
Level 26	20,000	40,000	40,000

Level	Small Blind	Big Blind	BB Ante
Break			
Level 27	25,000	50,000	50,000
Level 28	30,000	60,000	60,000
Level 29	40,000	80,000	80,000
Level 30	50,000	100,000	100,000
Break			
Level 31	60,000	120,000	120,000
Level 32	80,000	160,000	160,000
Level 33	100,000	200,000	200,000
Level 34	125,000	250,000	250,000
Break			
Level 35	150,000	300,000	300,000
Level 36	200,000	400,000	400,000
Level 37	250,000	500,000	500,000
Level 38	300,000	600,000	600,000

Duration of levels is reduced when two players are left.

- **Game Type:** No Limit Hold'em.
- **Starting Stack:** 20,000 tournament chips. Pre-purchased stacks will be "live" on the table from the beginning of the tournament. Late registrants and alternates will be sold a full starting stack.
- **Blind Level Length:** Blinds increase every 30 minutes, and are reduced when heads-up play begins.
- **Levels per Day:** Each Day 1 plays 14 levels. Day 2 plays until there is a winner.
- **Players per table:** Each Day 1 plays 10-handed and moves to 9-handed as soon as possible. Day 2 plays 8-handed. The final table begins when 9 players remain.
- **Seating Redraws:** There will be a full redraw prior to Day 2 and with 16 and 9 players remaining.
- **Rebuy/Re-entry:** This is a re-entry event with unlimited re-entries permitted until the end of the late registration period on each Day 1 starting flight. Re-entry is permitted for any player that loses all their chips or chooses to forfeit their stack. A player may play additional Day 1s even if they have survived a previous Day 1 with chips. Players who qualify for Day 2 more than once will resume play on Day 2 with their largest qualifying stack; all other qualifying stacks will be forfeited.
- **Late Registration:** Players may enter (or re-enter) the tournament until the beginning of Level 9 on each Day 1.
- **Registration:** Onsite registration is available 24 hours a day, every day. Registrations are non-refundable but are transferable. Players wishing to transfer their registration should contact the cashier at Playground. All transfers must be completed at least 2 hours prior to the scheduled starting time of the event in question. After this deadline, transfers will no longer be permitted. Transfers are free.
- **Any deal** in regard to the rearrangement of prizes must be made using ICM numbers only and leave a minimum of 10% of the remaining prize pool for the eventual winner.
- **Tournament director decisions** are final and players have no recourse after the beginning of the next hand.
- **Gratuity:** 3% of the gross prize pool will be withheld as staff gratuities.
- **Membership:** Players must be Playground members to play. Membership is free. Must be 18 years of age or older.
- Playground reserves the right to modify tournaments at its sole discretion and without prior notice. Playground will not be held responsible for typographical errors or misinformation on its website or in printed material pertaining to tournaments. Players shall not have any claim with regard to errors and/or misinformation.



\$2 MILLION GUARANTEED MAIN EVENT

RULES & STRUCTURE

Event #6: \$2,000 + \$200 High Roller

\$250,000 Guaranteed

Day 1: Saturday August 31 at 6:00PM

Day 3: Monday September 2 at 1:00PM

Day 2: Sunday September 1 at 1:00PM

Structure

Level	Small Blind	Big Blind	BB Ante
Level 1	200	400	400
Level 2	250	500	500
Level 3	300	600	600
Break			
Level 4	300	700	700
Level 5	400	800	800
Level 6	500	1,000	1,000
Break			
Level 7	600	1,200	1,200
Level 8	800	1,600	1,600
End of Day 1			
Level 9	1,000	2,000	2,000
Level 10	1,200	2,400	2,400
Break			
Level 11	1,500	3,000	3,000
Level 12	2,000	4,000	4,000

Level	Small Blind	Big Blind	BB Ante
Break			
Level 13	2,500	5,000	5,000
Level 14	3,000	6,000	6,000
Level 15	4,000	8,000	8,000
Dinner Break			
Level 16	5,000	10,000	10,000
Level 17	6,000	12,000	12,000
Level 18	8,000	16,000	16,000
Break			
Level 19	10,000	20,000	20,000
Level 20	12,000	24,000	24,000
Level 21	15,000	30,000	30,000
End of Day 2			
Level 22	20,000	40,000	40,000
Level 23	25,000	50,000	50,000
Level 24	30,000	60,000	60,000

Level	Small Blind	Big Blind	BB Ante
Break			
Level 25	40,000	80,000	80,000
Level 26	50,000	100,000	100,000
Level 27	60,000	120,000	120,000
Break			
Level 28	80,000	160,000	160,000
Level 29	100,000	200,000	200,000
Level 30	125,000	250,000	250,000
Break			
Level 31	150,000	300,000	300,000
Level 32	200,000	400,000	400,000
Level 33	250,000	500,000	500,000
Break			
Level 34	300,000	600,000	600,000
Level 35	400,000	800,000	800,000
Duration of levels is reduced when two			

- **Game Type:** No Limit Hold'em.
- **Starting Stack:** 100,000 tournament chips. Pre-purchased stacks will be "live" on the table from the beginning of the tournament. Late registrants and alternates will be sold a full starting stack.
- **Blind Level Length:** Blinds increase every 45 minutes, and are reduced when heads-up play begins.
- **Levels per Day:** Day 1 plays 8 levels. Day 2 plays 13 levels. Day 3 plays until there is a winner.
- **Players per table:** This is an 8-handed tournament. The final table begins when 9 players remain.
- **Seating Redraws:** There will be a full redraw prior to Day 2 and with 16 and 9 players remaining.
- **Rebuy/Re-entry:** This is a re-entry event with unlimited re-entries permitted during the late registration period. Re-entry is permitted for any player that loses all their chips or chooses to forfeit their stack.
- **Late Registration:** Players may enter (or re-enter) the tournament until the beginning of Level 13 on Day 2.
- **Registration:** Onsite registration is available 24 hours a day, every day. Registrations are non-refundable but are transferable. Players wishing to transfer their registration should contact the cashier at Playground. All transfers must be completed at least 2 hours prior to the scheduled starting time of the event in question. After this deadline, transfers will no longer be permitted. Transfers are free.
- **Any deal** in regard to the rearrangement of prizes must be made using ICM numbers only and leave a minimum of 10% of the remaining prize pool for the eventual winner.
- **Tournament director decisions** are final and players have no recourse after the beginning of the next hand.
- **Gratuity:** 3% of the gross prize pool will be withheld as staff gratuities.
- **Membership:** Players must be Playground members to play. Membership is free. Must be 18 years of age or older.
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\$2 MILLION GUARANTEED MAIN EVENT

RULES & STRUCTURE

Event #7: \$500 + \$50 Pot Limit Omaha

\$50,000 Guaranteed

Monday September 2 at 12:00PM

Structure

Level	Small Blind	Big Blind	BB Ante
Level 1	50	100	0
Level 2	75	150	0
Level 3	100	200	0
Level 4	125	250	0
Break			
Level 5	150	300	0
Level 6	200	400	0
Level 7	250	500	0
Level 8	300	600	0
Break			
Level 9	400	800	0
Level 10	500	1,000	0
Level 11	600	1,200	0
Level 12	800	1,600	0
Break			
Level 13	1,000	2,000	0
Level 14	1,200	2,400	0
Level 15	1,500	3,000	0
Level 16	2,000	4,000	0
Break			
Level 17	2,500	5,000	0
Level 18	3,000	6,000	0
Level 19	4,000	8,000	0
Level 20	5,000	10,000	0

Level	Small Blind	Big Blind	BB Ante
Break			
Level 21	6,000	12,000	0
Level 22	8,000	16,000	0
Level 23	10,000	20,000	0
Level 24	12,000	24,000	0
Break			
Level 25	15,000	30,000	0
Level 26	20,000	40,000	0
Level 27	25,000	50,000	0
Level 28	30,000	60,000	0
Break			
Level 29	40,000	80,000	0
Level 30	50,000	100,000	0
Level 31	60,000	120,000	0
Level 32	80,000	160,000	0
Break			
Level 33	100,000	200,000	0
Level 34	125,000	250,000	0
Level 35	150,000	300,000	0
Level 36	200,000	400,000	0
Break			
Level 37	250,000	500,000	0
Level 38	300,000	600,000	0
Duration of levels is reduced when two players are left.			

- **Game Type:** Pot Limit Omaha.
- **Starting Stack:** 25,000 tournament chips. Pre-purchased stacks will be "live" on the table from the beginning of the tournament. Late registrants and alternates will be sold a full starting stack.
- **Blind Level Length:** Blinds increase every 30 minutes, and are reduced when heads-up play begins.
- **Players per table:** This is an 8-handed tournament. The final table begins when 9 players remain.
- **Seating Redraws:** There will be a full redraw with 16 and 9 players remaining.
- **Rebuy/Re-entry:** This is a re-entry event with unlimited re-entries permitted during the late registration period. Re-entry is permitted for any player that loses all their chips or chooses to forfeit their stack.
- **Late Registration:** Players may enter (or re-enter) the tournament until the beginning of level 9.
- **Registration:** Onsite registration is available 24 hours a day, every day. Registrations are non-refundable but are transferable. Players wishing to transfer their registration should contact the cashier at Playground. All transfers must be completed at least 2 hours prior to the scheduled starting time of the event in question. After this deadline, transfers will no longer be permitted. Transfers are free.
- **Any deal** in regard to the rearrangement of prizes must be made using ICM numbers only and leave a minimum of 10% of the remaining prize pool for the eventual winner.
- **Tournament director decisions** are final and players have no recourse after the beginning of the next hand.
- **Gratuities:** 3% of the gross prize pool will be withheld as staff gratuities.
- **Membership:** Players must be Playground members to play. Membership is free. Must be 18 years of age or older.
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