



**EVENT 12**  
**TEXAS HOLD'EM (LIMIT)**  
**\$1,500 BUY-IN**  
**Friday, June 4, 2010, 5 P.M.**  
**(3 Day Event)**

**SCHEDULE OF PLAY**

LEVEL	BLINDS	LIMITS
1	25-50	50-100
2	50-75	75-150
3	50-100	100-200
4	75-150	150-300
5	100-200	200-400
6	150-300	300-600
	<b>Remove 25 Chips</b>	
7	200-400	400-800
8	300-500	500-1,000
9	300-600	600-1,200
10	400-800	800-1,600
11	500-1,000	1,000-2,000
12	600-1,200	1,200-2,400
13	800-1,500	1,500-3,000
14	1,000-2,000	2,000-4,000
	<b>Remove 100 Chips</b>	
15	1,500-3,000	3,000-6,000
16	2,000-4,000	4,000-8,000
	<b>Remove 500 Chips</b>	
17	3,000-5,000	5,000-10,000
18	3,000-6,000	6,000-12,000
19	4,000-8,000	8,000-16,000
20	5,000-10,000	10,000-20,000
21	6,000-12,000	12,000-24,000
22	8,000-15,000	15,000-30,000
	<b>Remove 1,000 Chips</b>	
23	10,000-20,000	20,000-40,000
24	15,000-30,000	30,000-60,000
25	20,000-40,000	40,000-80,000
26	25,000-50,000	50,000-100,000
27	30,000-60,000	60,000-120,000
28	40,000-80,000	80,000-160,000
29	50,000-100,000	100,000-200,000
30	60,000-120,000	120,000-240,000

Players begin with 4,500 in Tournament Chips. All levels will last 60 minutes. Breaks will occur after every two levels and last 20 minutes. There will be a 60 minute break each day after the completion of 4 levels. Play will continue on Day 1 until the completion of level 8. Day 2: play will resume at 3 PM, and play down to the final table or the completion of 10 levels, whichever comes first. Day 3: Play will continue until a winner has been determined. If an event is running long, the tournament director reserves the right to suspend play after the completion of 10 levels and resume the following day. 7% of the total entry pool will be withheld for entry fees, and 3% of the total entry pool will be withheld for tournament staff.

<p><b>2009 REIGNING CHAMPION</b>  <b>TOMAS ALENIUS \$197,509</b>  <b>2009 ENTRIES 643</b></p>
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