



**EVENT 11**  
**TEXAS HOLD'EM (NO- LIMIT)**  
**\$1,500 BUY-IN**  
**Friday, June 4, 2010, 12 P.M.**  
**(3 Day Event)**

**SCHEDULE OF PLAY**

LEVEL	ANTE	BLINDS
1	-	25-50
2	-	50-100
3	-	75-150
4	-	100-200
5	25	100-200
6	25	150-300
7	50	200-400
8	75	300-600
<b>Remove 25 Chips</b>		
9	100	400-800
10	100	500-1,000
11	100	600-1,200
12	200	800-1,600
13	300	1,000-2,000
14	300	1,200-2,400
15	400	1,500-3,000
16	500	2,000-4,000
<b>Remove 100 Chips</b>		
17	500	3,000-6,000
18	1,000	4,000-8,000
<b>Remove 500 Chips</b>		
19	1,000	5,000-10,000
20	1,000	6,000-12,000
21	2,000	8,000-16,000
22	3,000	10,000-20,000
23	3,000	12,000-24,000
24	4,000	15,000-30,000
<b>Remove 1,000 Chips</b>		
25	5,000	20,000-40,000
26	5,000	25,000-50,000
27	5,000	30,000-60,000
28	10,000	40,000-80,000
29	10,000	50,000-100,000
30	15,000	60,000-120,000
31	20,000	80,000-160,000
32	30,000	100,000-200,000
33	30,000	120,000-240,000
34	40,000	150,000-300,000

Players begin with 4,500 in Tournament Chips. All levels will last 60 minutes. Breaks will occur after every two levels and last 20 minutes. Dinner break on Day 1 will be after the completion of level 6 and last 90 minutes. There will be a 60 minute break on subsequent playing days after the completion of 4 levels. Play will continue on Day 1 until the completion of level 10. Day 2: play will resume at 2:30 PM and continue down to the final table or the completion of 10 levels, whichever comes first. Day 3: play will resume at 2:30 PM, and continue until a winner has been determined. If an event is running long, the tournament director reserves the right to suspend play after the completion of 10 levels and resume the following day. 7% of the total entry pool will be withheld for entry fees, and 3% of the total entry pool will be withheld for tournament staff.

<p>2009 REIGNING CHAMPION          MICHAEL EISE \$639,331          2009 ENTRIES 2,638</p>
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