



**EVENT 3**  
**TEXAS HOLD'EM (NO- LIMIT)**  
**\$1,000 BUY-IN**  
**Saturday, May 29, 2010, 12 P.M.**  
**Two Starting days 1A & 1B**  
**(4 Day Event)**

**SCHEDULE OF PLAY**

LEVEL	ANTE	BLINDS
1	-	25-25
2	-	25-50
3	-	50-100
4	-	75-150
5	-	100-200
6	25	100-200
7	25	150-300
8	50	200-400
9	75	300-600
Remove 25 Chips		
10	100	400-800
11	100	500-1,000
12	100	600-1,200
13	200	800-1,600
14	300	1,000-2,000
15	400	1,500-3,000
Remove 100 Chips		
16	500	2,000-4,000
17	500	3,000-6,000
Remove 500 Chips		
18	1,000	4,000-8,000
19	1,000	5,000-10,000
20	1,000	6,000-12,000
21	2,000	8,000-16,000
22	3,000	10,000-20,000
23	3,000	12,000-24,000
24	4,000	15,000-30,000
Remove 1,000 Chips		
25	5,000	20,000-40,000
26	5,000	25,000-50,000
27	5,000	30,000-60,000
28	10,000	40,000-80,000
29	10,000	50,000-100,000
30	15,000	60,000-120,000
31	20,000	80,000-160,000
32	30,000	100,000-200,000
33	30,000	120,000-240,000
34	40,000	150,000-300,000

Players begin with 3,000 in Tournament Chips. All levels will last 60 minutes. Breaks will occur after every two levels and last 20 minutes. Dinner break on each Day 1 will be after the completion of level 6 and last 90 minutes. There will be a 60 minute break on subsequent playing days after the completion of 4 levels. Days 1A and 1B will play 10 levels. Day 2: Play will resume at 2:30 pm. The field will be combined and play 10 levels. Day 3 - play will resume at 2:30 pm and continue down to a winner or the completion of 10 levels, whichever comes first. Day 4 - if needed, play will resume at 2:30 pm and continue until a winner has been determined. If an event is running long, the tournament director reserves the right to suspend play after the completion of 10 levels and resume the following day. **\*This event may take 4 playing days & 5 calendar days to complete depending on field size.** 7% of the total entry pool will be withheld for entry fees, and 3% of the total entry pool will be withheld for tournament staff.

<b>2009 REIGNING CHAMPION</b> <b>STEVE SUNG \$771,106</b> <b>2009 ENTRIES 6,012</b>
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