EVENT 51

TEXAS HOLD'EM MONSTER STACK (NO-LIMIT) \$1,500 BUY-IN (15K STARTING CHIPS) THURSDAY, JUNE 26, 2014, 12 PM (4 DAY EVENT)

SCHEDULE OF PLAY

LEVEL	ANTE	BLINDS
1	-	25-25
2	-	25-50
3	-	50-100
4	-	75-150
5	-	100-200
6	25	100-200
7	25	150-300
8	50	200-400
9	75	300-600
	Remove 25 Chips	
10	100	400-800
11	100	500-1,000
12	200	600-1,200
13	200	800-1,600
14	300	1,000-2,000
15	400	1,200-2,400
	Remove 100 Chips	
16	500	1,500-3,000
17	500	2,000-4,000
18	500	3,000-6,000
19	1,000	4,000-8,000
	Remove 500 Chips	
20	1,000	5,000-10,000
21	2,000	6,000-12,000
22	2,000	8,000-16,000
23	3,000	10,000-20,000
24	4,000	12,000-24,000
	Remove 1,000 Chips	
25	5,000	15,000-30,000
26	5,000	20,000-40,000
27	5,000	25,000-50,000
28	10,000	30,000-60,000
29	10,000	40,000-80,000
30	10,000	50,000-100,000

Additional Levels will be added if needed

General Rules

- Players begin with 15,000 in Tournament Chips.
- All levels last 60 minutes.
- Breaks occur after every two levels of play and last 20 minutes.
- Dinner break on day one will be after the completion of level six and last 90 minutes.
- There will be a 60 minute break on days two and three after the completion of 6 levels.
- Day 1 will play eleven (11) levels.
- Day 2: play will resume at 1:00 PM and play 10 levels.
- Day 3: play will resume at 1:00 PM and play 10 levels or down to the final 9 players.
- Day 4: play will resume at 1:00 PM, and continue until a winner has been determined.
- 7% of the total entry pool will be withheld for entry fees.
- 3% of the total entry pool will be withheld for tournament staff.