

SCHEDULE OF PLAY

LEVEL	ANTE	BLINDS
1	-	50-75
2	-	50-100
3	-	75-150
4	-	100-200
5	25	100-200
6	25	150-300
7	50	200-400
8	50	250-500
9	75	300-600
	Remove 25 Chips	
10	100	400-800
11	100	500-1,000
12	200	600-1,200
13	200	800-1,600
14	300	1,000-2,000
15	400	1,200-2,400
	Remove 100 Chips	
16	500	1,500-3,000
17	500	2,000-4,000
18	500	2,500-5,000
19	1,000	3,000-6,000
	Remove 500 Chips	
20	1,000	4,000-8,000
21	1,000	5,000-10,000
22	2,000	6,000-12,000
23	2,000	8,000-16,000
24	3,000	10,000-20,000
25	4,000	12,000-24,000
26	5,000	15,000-30,000
	Remove 1,000 Chips	
27	5,000	20,000-40,000
28	5,000	25,000-50,000
29	10,000	30,000-60,000
30	10,000	40,000-80,000

General Rules

- Players begin with 15,000 in Tournament Chips.
- Levels last 60 minutes until 4 players remain, and decrease to 30 minutes thereafter.
- Breaks on Day 1 will be 15, 60 and 15 minutes.
- Breaks on Days 2 and 3, excluding dinner, will last 20 minutes.
- There will be a 60 minute break on Days 2 and 3 after 6 levels.
- Day 1 will play eight levels on October 14, 2013.
- Day 2 will resume on October 15, 2013 at 1:00 PM and play down to 16 players.
- Day 3 will resume on October 16, 2013 at 1:00 PM and play until 4 players remain.
- Day 4 will resume on October 17, 2013 at 1:00 PM and play until a winner has been determined.
- Final 4 players will be seeded and placed into a tournament bracket with high stack vs. low stack.
- Blind levels for heads up play will begin where six handed ends, & then where first match ends in each round of 4, & 2.
- 4% of tournament prize-pool will be withheld for government taxation.