



EVENT 9
DEUCE TO SEVEN DRAW LOWBALL (NO-LIMIT)
\$1,500 BUY-IN
Saturday, June 4, 2011, 5 P.M.
(3 Day Event)

SCHEDULE OF PLAY

LEVEL	ANTE	BLINDS
1	10	25-25
2	15	25-50
	Remove 5 Chips	
3	25	50-75
4	25	50-100
END	ADD-ON	PERIOD
5	25	75-150
6	50	100-200
7	75	150-300
8	100	200-400
9	150	300-600
10	200	400-800
11	250	500-1,000
12	300	600-1,200
	Remove 25 Chips	
13	400	800-1,600
14	500	1,000-2,000
15	600	1,200-2,400
16	700	1,500-3,000
	Remove 100 Chips	
17	1,000	2,000-4,000
18	1,500	3,000-6,000
	Remove 500 Chips	
19	2,000	4,000-8,000
20	3,000	5,000-10,000
21	3,000	6,000-12,000
22	4,000	8,000-16,000
23	5,000	10,000-20,000
24	6,000	12,000-24,000
25	7,000	15,000-30,000
	Remove 1,000 Chips	
26	10,000	20,000-40,000
27	15,000	25,000-50,000
28	15,000	30,000-60,000
29	20,000	40,000-80,000
30	30,000	50,000-100,000
31	30,000	60,000-120,000
32	40,000	80,000-160,000

Players begin with 1,500 in Tournament Chips. Players may receive (2) additional Add-ons each worth 1,500 in tournament chips, anytime during the first four levels. Any player who has not taken their add-ons by the end of the fourth level will automatically receive them. First player to enter the pot must open with a raise. All levels last 60 minutes. Breaks occur after every two levels. Breaks on day one will be 15, 30, and 15 minutes. Breaks on day two and beyond will last 20 minutes with a 60 minute break after the completion of 4 levels. Play will continue on Day 1 until the completion of level 8. Day 2: play will resume at 3 PM and continue down to the final table or the completion of 10 levels, whichever comes first. Day 3: play will resume at 3 PM and continue until a winner has been determined. No more than 10 levels will be played on any single day. Play will be extended to the following day should this event require more than 10 levels of play to complete on day three. 7% of the total entry pool will be withheld for entry fees, and 3% of the total entry pool will be withheld for tournament staff.

2010 REIGNING CHAMPION
YAN CHEN: \$92,817
2010 ENTRIES: 250